

Interaction Guide

Global

Key or Interaction	Function
HOME	Reset View
-	Zoom out
=	Zoom in
ALT + Mouse wheel	Zoom in/out in MIP/MPR and 2D
	Rotate about horizontal axis in 3D
SHIFT + Left-click + Drag	Pan/Translate
DELETE	Remove selected mark-up
	Remove selected area in scalpel mode
Right-click + Drag	Window/Level
V	Reset Window/Level

3D

Key or Interaction	Function
R	View volume from Right
L	View volume from Left
S	View volume from Superior
I	View volume from Inferior
A	View volume from Anterior
P	View volume from Posterior
G	Reset clipping planes
O	Toggle Lens Tool
C	Toggle clipping planes
Z	Undo scalpel (can be used repeatedly)

MIP/MPR

Key or Interaction	Function
E	Toggle Extents
D	Reset all views
CTRL + click	Triangulate
S	Toggle Slabbing
T	Disable slabbing when pressed
C	Reset the view currently under mouse cursor
ALT + click + drag	Autoscroll through slices

2D

Key or Interaction	Function
D	Reset pan
S	Reset view to its default slice
1 - 0	Window/Level presets
ALT + click + drag	Autoscroll through slices
I	Invert Intensities
O	Toggle Magnifying Glass